

Adobe Flash Introduction



CS3 / CS4 / CS5

Duration: 1 Day

Who Should Attend / Target Audience

This course has been developed for people who want to produce interactive elements to create high impact websites.

Prerequisites

Participants will need to be familiar with Windows XP or Macintosh OS and have an understanding of web page concepts. A basic knowledge of HTML is advantageous.

Learning Outcomes

- Apply colours to shapes and create custom colours, gradients, and line styles.
- Combine and group shapes, import bitmaps, and convert them to vector shapes.
- Add text to a movie and format the text.
- Use layers to arrange shapes in a movie and modify the layers.
- Play an animation, create a frame-by-frame animation and use onion skin.

Course Content

Version: 09/10/07

Getting Started with Flash

Introducing Flash
Getting help
Opening Existing Files
Closing Files and Exiting Flash

Creating Shapes

Creating Basic Shapes
Selecting Shapes
Viewing and Editing Shapes
Handling Shapes

Working With Colours

Applying Colours
Creating Custom Colours,
Gradients and Line Styles

Manipulating Shapes and Images

Combining Groups and Shapes
Using External Images

Inserting Text

Using the Text Tool
Formatting Text

Using Layers

Introducing Layers
Modifying Layers

Introducing Animation

Animation Basics
Creating Animations

Next Level Course: Adobe Flash Advanced

Availability: In House Closed Group Public

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